



DESIGNER & Illustrator

 CHRISGIORGIO.com

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EXPERIENCE

'17, Apparel Graphics Designer *May 2016 – Present*

Design men's and women's graphics for the licensed apparel line for both spring and fall. I work with design team, PLMs, and development team to create a varied, on-trend line of styles & graphics. Trend research, creating templates, SMU graphics, and production artwork are also aspects of the job. I also work on headwear, create logos, and contribute to specialty projects.

FAB STARPOINT, Product Graphics Designer *May 2013 – May 2016*

Worked on Mojo Backpacks design team to create original artwork for backpacks and various other bags and accessories. I crossed over into licensing, creating CADs, production sheets, sketching product bodies, sampling, and trend research.

PENHAM SUPPLY Co., Founder & Designer *2013 – Present*

Started a small bandana and accessories brand. Everything is made in America with quality materials, green processes, and a unique aesthetic. I handle all aspects from design to marketing to shipping. Sold at local shops and boutiques in Brooklyn, Chicago, and New England.

BURLEN CORPORATION, Junior Designer *January 2010 – January 2013*

Designed repeat patterns, icon, typography, and character based illustrations for Walmart junior sleepwear brands. Designing graphics, appliqué and embroidery artwork for apparel placement, drawing garment bodies, creating production sheets, setting up sampling boards and conducting trend research were also aspects of the job.

SKILLS

Adobe Creative Suite
Microsoft Office
Mac and PC platforms
Knowledge of apparel design printing, techniques, and construction.

EDUCATION

SYRACUSE UNIVERSITY *2005 – 2009*

College of Visual and Performing Arts
Bachelor of Fine Arts Degree in Illustration
Summa Cum Laude

Portfolio available upon request, or visit chrisgiorgio.com